

4th SEMESTER

Aesthetics: 7.5 ECTS

<p>The module highlights the role and importance of aesthetics in architecture. The concept of beauty and its relativisation is dealt with through the connection of aesthetic devices to particular epochs and cultural currents, including so-called normative aesthetics and aesthetic ideologies. The formal resources of classical Western architecture are dealt with through concepts such as proportion, composition, structure, ornament and relief. The module also includes the aesthetic paraphernalia of urban space and urban planning, as well as garden and landscape art.</p> <p>The teaching method is lectures in combination with the study of examples where the aesthetics plays a particularly prominent role in architecture.</p>	
<p>Learning outcome objectives</p>	<p>Knowledge of:</p> <ol style="list-style-type: none"> 1. The concept of style and its epochal divisions 2. Landscape planning and aesthetics of nature 3. The aesthetics of space, perception of space and spatial artforms 4. Formal Aesthetics, Proportion systems and Composition <p>Skills in:</p> <ol style="list-style-type: none"> 5. Analytical drawing with light and shadow effects, etc. 6. Architectural photography as a forms of representation 7. Analysis of Works of Architecture and architectural criticism <p>Competencies in:</p> <ol style="list-style-type: none"> 8. Handling of aesthetic studies in relation to architectural work production 9. To place architecture in an aesthetic context both historically and discursively
<p>Requirements for submissions</p>	<p>Assignment with 3 standard pages of text with accompanying illustrations, representations and visualizations</p>
<p>Type of examination</p>	<p>Submission assignment</p> <p>Grade according to the 7-point grading scale</p> <p>Internal censorship</p>
<p>Make-up/re-exam</p>	<p>As ordinary</p>
<p>Curriculum</p>	<p>75 standard pages</p>

Theory, History and Methods of Architecture 4: 5 ECTS

<p>The module introduces theory, history and method in relation to the semester theme of <i>aesthetics</i>. The module contains a series of lectures on an architectural historical period. The relationship between architecture, science and writing is taught. The study groups are key bridge-builders between the module's theoretical knowledge base and the student's own thinking about the semester's individual project work.</p>	
<p>Learning outcome objectives</p>	<p>Knowledge of:</p> <ol style="list-style-type: none"> 1. The Place of Aesthetics in the Theories and Histories of Architecture 2. The aesthetics of space, perception of space and space art 3. Nature aesthetics 4. Historiography of architecture <ul style="list-style-type: none"> The aesthetics and aesthetic development of urban space and urban planning 6. The importance and development of aesthetic paradigms in the 7. The aesthetic and sensory as a starting point for cognition 8. Work analysis 9. Architectural history within the period of the semester <p>Skills in:</p> <ol style="list-style-type: none"> 10. To use relevant analytical methods 11. Written presentation and genres <ul style="list-style-type: none"> Critical reflection on the concept of style <p>Competencies in:</p> <ol style="list-style-type: none"> 13. To work with academic writing and idea development in dialogue with their own project work 14. To assess historical and theoretical architectural issues 15. Critical text reading
<p>Requirements for submissions</p>	<p>Written assignment of 7 standard pages</p>
<p>Examination and assessment form</p>	<p>Submission of a written assignment on 7 standard pages Grading according to the 7-point grading scale Intern censur</p>
<p>Make-up/re-exam</p>	<p>As ordinary</p>
<p>Curriculum</p>	<p>350 standard pages</p>

Light and materials: 2.5 ECTS

<p>In the module, visual effects are worked on in architectural representation through lighting and material properties as well as rendering in 3D software based on the student's own 3D model. The renderings are processed into architectural visualizations for the final presentation. The teaching combines lectures, exercises and the use of the tools to solve an individual task.</p>	
Learning outcome objectives	<p>Knowledge of:</p> <ol style="list-style-type: none">1. The application of architectural visualisation in practice; including target group, styles, means and level of abstraction.2. Architecture visualization tools.3. The Impact of Light and Materials on the Perception of Space <p>Skills in:</p> <ol style="list-style-type: none">4. Use of software to put light and materials in the 3D model as well as rendering; including the use of maps, daylight, artificial light and render elements.5. Use of rendering post-processing software for finished architecture demonstrations <p>Competencies in:</p> <ol style="list-style-type: none">6. Architectural representation and architectural visualization; including choice of motif, composition, use of materials, artificial light and daylight, so that visualisations are achieved that, in addition to technical skills, demonstrate the attitude to visualisation aesthetics and level of abstraction
Requirements for submissions	Digital submission of assignments and other material prepared during the module
Type of examination	Submission of assignments Grade according to the 7-point grading scale Intern censur
Make-up/re-exam	As ordinary
Curriculum	Compendium

Project: Architecture and Aesthetics: 15 ECTS

<p>The module works on project assignments within the semester theme <i>Architecture and Aesthetics</i> formulated by the various Bachelor's programmes within the programmes' subject areas. The focus is on the practice of architecture in relation to aesthetic history, theory and practice.</p> <p>The teaching method is project-based with supervision, presentations and joint discussions. Through the project work, investigative and suggestive methods and forms of representation are practiced, and in turn the aesthetic conditions and frames of reference of architecture are examined; works of architecture, in legal terms, frameworks, manifestos and treaties.</p>	
Learning outcome objectives	<p>Knowledge of:</p> <ol style="list-style-type: none">1. The aesthetic and sensory as a starting point for cognition in the practice of architecture2. Architectural and aesthetic effects in relation to a place as a historical, cultural and social phenomenon3. The basic political conditions of architecture, including the legislative framework of the profession <p>Skills in:</p> <ol style="list-style-type: none">4. Choice of forms of representation that reflect aesthetic intentions5. Representations carried out in digital 3D modeling as well as visualization and advanced image processing that support the project idea <p>Competencies in:</p> <ol style="list-style-type: none">6. Handling of aesthetic investigations, programs and proposals and in relation to a defined problem7. Reflection on one's own project and its aesthetic intentions in relation to an aesthetic frame of reference8. Reflection on own choices of professional methods and use of aesthetic tools
Requirements for submissions	The proposed project represented in drawing, model and visualization as well as relevant studies, sketches and analyses must be brought to the exam
Examination and assessment form	Oral exam of 30 minutes Pass/fail External censorship
Make-up/re-exam	As ordinary, however, the project must be submitted digitally before the exam
Curriculum	50 standard pages