



The Royal Danish Academy of Fine Arts
Schools of Architecture, Design and Conservation

Admission Test 2020

Crafts in Glass and Ceramics

Saturday, 16 May 9.00 – 17.00

9.00 – 9.30 Welcome and introduction to today's assignments. Questions in chat
12.30 Deadline for upload of assignment 1
17.00 Deadline for upload of assignment 2
17.00 – 19.00 Introduction to Sunday's assignment. You can see a recording in the KADK Application Portal.

The assignments are introduced on Zoom, and there will be time to ask questions in the chat after the introduction. The assignments will also be available in the Application Portal.

Today, you'll have two assignments. One in the morning and one in the afternoon.

The theme for the assignment tomorrow will be available in the application portal from 5pm. The assignment will be presented Sunday morning at 9.00.

OBJECTIVES FOR SATURDAY'S ASSIGNMENTS:

In the first assignment (assignment 1) you must experiment with form and create a composition to show how you observe, record and reproduce form through visualization.

In the assignment in the afternoon (assignment 2) you must show how you experiment, elaborate and develop a design based on your drawings and your composition from assignment 1.

ASSIGNMENT 1: OBSERVE AND CREATE FORM

Submission deadline: 12.30. Submission: 1 file. Pdf-format.

Part 1: (we recommend that you use 90 minutes on part 1 of assignment 1)

You must make your own unique form out of the grid-patterned paper that we sent you together with the list of materials.

If you have not had access to a printer, you can draw the pattern on paper. It is important that the pattern is identical with the grid-pattern we sent you.

You may use folding and cuts, but you may not use glue, tape or the like. There should be as little waste of material as possible.

Part 2: (we recommend that you use 90 minutes on part 2 of assignment 1)

Submission deadline for both part 1 and part 2 of assignment 1 is 12.30.

You must observe and visualize the form you created in part 1 and produce a drawing that visualizes it. Consider how your drawing best conveys what you find characteristic of your form.

Explore through sketches on sketch paper how you best express your form. Draw what is necessary for form, cuts/fractures and surface texture, important details etc. to be clear in your drawing.

You are free to choose what drawing tools and drawing technique to use.

You must produce one final drawing – made with extra attention and care. The drawing may consist of several elements, but all elements must be within one single page.

MATERIALS:

A3 or A4 paper with printed (or drawn) grid-pattern.

Paper sheets for sketching.

SUBMISSION:

Submission deadline: 12.30

For assignment 1 you must submit one final drawing and a selection of your sketches.

Your submission must be in pdf-format.

You are allowed to submit a maximum of four pages. All pages must be in landscape format. The pages must be combined into one single pdf.

Your final drawing must be page 1 of the file. The remaining pages are for your sketches. Your sketches can be drawings, photographs or another format you prefer. Each page may contain more than one element.

If you are using photographs we recommend:

Take the photographs in neutral light and in good resolution. Use a neutral background for photographing your material, so only the relevant element is shown.

Before uploading to the KADK assignment portal you must:

Name your pdf-file: **OPG1**

Make sure that the file doesn't exceed 100 MB

Make sure that the file can be opened

Make sure that the pages are organized in the order they should be seen

OBS: You can upload only one file

ASSESSMENT CRITERIA:

We will assess your ability to observe, select, pick, concretise and abstract and your understanding of form, colour and materials. In this assignment, we look especially at your observations, your form experiments, your compositional abilities and your visual presentation.

ASSIGNMENT 2: TRANSFORM

Submission deadline: 17.00. Submission: max. 3 files. Free format, see list below.

For this assignment you must use your unique form and your visualization from assignment 1 and transform them into a form related to your specialization within crafts.

At the end of the day, we also ask you to reflect in writing on your experience of today.

You must develop an object or a design, which relates to your specialization within crafts.

It can be a specific form expression, the course of process, the texture or something else that makes sense to you. It may be an idea for a product, an app, a service or a campaign.

You are free to choose size, form, material, scale, proportions, etc. in the development of your design or object. You may show your proposal as a 3D-model, a collage, drawings, a storyboard, a scenography or something else.

You are free to use the tools you wish – both analogue and digital.

MATERIALS

For this assignment you must use the materials from the list we sent you by email.

- 2 kg of white or grey clay or similar malleable material such as polymer clay (Fimo) or even 'magic dough'.
- White paper of good quality in A4 and A3.

Use only materials that are relevant for this assignment and remember to keep some material for the assignment Sunday.

REFLECTION ON THE DAY:

It can be hard to solve assignments that you do not know in advance and challenging to attend an admissions test. We therefore ask you to reflect on today's assignments and tell us how you think it went.

Please reflect on both your design-process and your solutions to the assignments by answering the following questions:

1. What did you succeed in? Why?
2. What could you have done differently? Why?

You must not write more than one page and you must not use handwriting.

You can submit your reflection in several ways: you can incorporate it into one of your other files or submit it as a separate pdf-file – named Reflection.

ASSESSMENT CRITERIA:

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SUBMISSION OF ASSIGNMENT 2:

Deadline for submitting assignment: 17.00

You may submit a total of 3 files if you submit the reflection as a separate file.

You may submit a total of 2 files if you incorporate your reflection into one of your other files.

If you use pdf, it must be in landscape format.

If you use video, it must not have a duration of more than 2 minutes.

Each file must not exceed 100 MB.

You may choose from the following formats:

.pdf, .jpg, .png, .svg, .gif, .eps, .tiff, .ai, .ppt, mov, .mp4, mpg, .mp3 .html, .php, .txt.

Your files must show your final design proposal, your sketching process and your reflections on the day.

You must choose the format that suits your work the best. If your work is in 2D we recommend pdf. If you have made 3D work, you may consider using a film-format.

If you work with photos or renderings, you can use pdf.

If you choose to take photos of a 3-dimensional object, we would like you to show it from different angles.

This also applies if you work with renderings.

Before uploading to the KADK assignment portal you must:

Name your files: **OPG2.1, OPG2.2, OPG2.3**

Make sure that each file doesn't exceed 100 MB

Make sure that all files can be opened

Make sure that the pages are organized in the order they should be seen

Thank you for today.

– on the KADK assignment portal you find an introduction to the theme of Sunday's assignment

- see you tomorrow at 9.00 on Zoom for the second day of the admission test





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Crafts in Glass and Ceramics

Sunday, 17 May 9.00 – 17.00

9.00 – 9.30 Welcome and introduction to today's assignments. Questions in chat
17.00 Deadline for upload of assignment 3

ASSIGNMENT 3: AN EXPERIENCE IN NATURE

Submission deadline: 17.00. Submission: 1 file, free format.

OBJECTIVE:

You now have the day to solve to what we call a problem-solving assignment within an overall theme. In the assignment you are free to decide how you want to delimit and define a set of problems/ challenges and how you want to work with them.

As you will see in the description of the assignment there are certain elements that must relate to your specialization within crafts. It is, however, up to you to decide how you are approaching the design process and how you want to design and present your design proposal with the materials available.

THE ASSIGNMENT:

The overall theme is "An Experience in Nature". You must identify a challenge and/or an opportunity within the theme and a specific target group that you wish to design for.

You must design something that can help improve a nature experience for your target group or perhaps a completely new way of experiencing or being in nature.

Create one or more storyboards (a serial sequence of drawings and text) with a beginning, a middle and an end. The storyboards must show how specific situations unfold and must contain one or more problems/challenges that you wish to work on.

You must design a pair or small group of functional products (minimum two objects), that are visually correlated in glass or in ceramic on sketch plan in 2D and 3D. The objects must each show and demonstrate a different functionality, but must correlate visually (be based on the same concept for form or colour/ decoration).

We want you to show form, proportions, surfaces, structure and maybe decorations. Your final proposal must be aimed at either glass or ceramics and through your drawings, you must show how your solution works.

In addition, you must define and describe how your design adds value for your target group.

FOR YOUR INSPIRATION

In order to identify a problem to work on, you can use one or more of the following questions as your starting point:

- Which possibilities and perspectives do you see in nature and our nature experiences?
- Can some of the ways that we usually experience nature be turned around and made completely different.
- What is it that nature enriches us with and teaches us – and how can you show this in a design?

- Who are we when we are in nature, and what experiences and emotions are we looking for – maybe compared to our everyday life?
- Which types of nature experiences are there, and how do they impact us individually, e.g. “adventure”, “experience”, “relaxation”, “freedom”, well-being”, “health”.
- How and where is the ideal experience in /of nature? On the other side of the planet or maybe up a tree in your garden staring into the sky?
- How to act when in nature: doing nothing or doing a lot?
- When deciding a design: would you prefer to use specific plants or landscapes as inspiration or would you prefer to work with a certain mood that comes from an experience in nature?

MATERIALS

For today’s assignment you must use what you have left of the materials from the list we sent you. You may also use your own colours and drawing tools.

ASSESSMENT CRITERIA

We will assess your ability to define a problem and make a design proposal that responds to the problem. We look at how you approach the design process and how you convey the problem and the design proposal and at your design in relation to the programme you are applying to.

WORK PROCESS

You must submit your solution in one single file. We want to see both the finished result as well as your work process. We recommend that you take photos or videos during the day, so you have something to return to if you experience problems along the way. The same goes for your sketches – put them aside but have them at hand. If you are using digital tools, consider how you organize and name your work, so it’s easy to return to it when you begin to decide how you will present your material in your submission.

SUBMISSION OF ASSIGNMENT 3:

Submission deadline: 17.00

You are allowed to submit one single file. The file format is free.
The file must not exceed 100 MB.

If you use pdf, it must be in landscape format.

If you use video, it must not have a duration of more than 2 minutes.

You may choose one of the following formats:

.pdf, .jpg, .png, .svg, .gif, .eps, .tiff, .ai, .ppt, mov, .mp4, mpg, .mp3 .html, .php, .txt.

Your file must show your final design proposal and your sketches and describe your target group.

It is important that we can see and understand your exploration of the theme but the presentation need not be flawless. You will be assessed on the content and not on the presentation.

Of course, you need to ensure that the content is clear. If you have a lot of material, you may emphasize certain elements over others, but it is important that we can get an overview over your work. Consider the order of the elements in your presentation.

You must choose the format that suits your proposal the best. If your work is in 2D we recommend pdf. If you have made 3D work, you may consider using a film-format.

If you work with photos or renderings, you can use pdf. If you choose to take photos of a 3-dimensional object, we would like you to show it from different angles. This also applies if you work with renderings.

Before uploading to the KADK assignment portal you must:

Name your file; **OPG3**

Make sure that your file doesn’t exceed 100 MB

Make sure that your file can be opened

Make sure that you have inserted the pages in the order you wish to present them.